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#### Education

Sept 2020 - Doctor of Philosophy (Advised by Dr. Patrick A. Carrington),

present Carnegie Mellon University, Human-Computer Interaction Institute.

Sept 2020 - Master of Science (Advised by Dr. Patrick A. Carrington),

Dec 2022 Carnegie Mellon University, School of Computer Science (GPA 3.99/4.0).

Sept 2018 - Master of Science (Advised by Dr. Khai N. Truong),

May 2020 University of Toronto, Computer Science (GPA 4.0/4.0).

Aug 2013 - Bachelor of Applied Science (Advised by Dr. Khai N. Truong),

May 2018 University of Toronto, Electrical Engineering.

#### Peer-reviewed Journal Publications

J4 Understanding How Older Adults Comprehend COVID-19 Interactive Visualizations via Think-Aloud Protocol

Mingming Fan, Yiwen Wang, Yuni Xie, Franklin Mingzhe Li, Chunyang Chen International Journal of Human-Computer Interaction (IJHCI), 2022.

J3 An Exploration of Captioning Practices and Challenges of Individual Content Creators on YouTube for People with Hearing Impairments

Franklin Mingzhe Li, Cheng Lu, Zhicong Lu, Patrick Carrington, Khai N. Truong In Proceedings of ACM on Human-Computer Interaction (PACMHCI), Volume 6, Issue CSCW1, Article 75, 2022.

- J2 FMT: A Wearable Camera-Based Object Tracking Memory Aid for Older Adults Franklin Mingzhe Li, Di Laura Chen, Mingming Fan, Khai N. Truong In Proceedings of ACM on Interactive, Mobile, Wearable and Ubiquitous Technologies (IMWUT), 2019.
- J1 Face Recognition Assistant for People with Visual Impairments Mohammad Kianpisheh, Franklin Mingzhe Li, Khai N. Truong In Proceedings of ACM on Interactive, Mobile, Wearable and Ubiquitous Technologies (IMWUT), 2019.

#### Peer-reviewed Conference Publications

- C17 A Contextual Inquiry of People with Vision Impairments in Cooking Franklin Mingzhe Li, Michael Xieyang Liu, Shaun K. Kane, Patrick Carrington In Proceedings of the ACM Conference on Human Factors in Computing Systems (CHI), 2024.
- C16 Co-design Accessible Public Robots: Insights from People with Mobility Disability, Robotic Practitioners and Their Collaborations

Howard Ziyu Han, Franklin Mingzhe Li, Alesandra Baca Vazquez, Daragh Byrne, Nikolas Martelaro, Sarah E Fox

In Proceedings of the ACM Conference on Human Factors in Computing Systems (CHI), 2024.

- C15 Designing Gaze-Assisted Upper-Body Gesture Interaction with and for People with Spinal Muscular Atrophy in VR
  - Jingze Tian, Yingna Wang, Keye Yu, Liyi Xu, Junan Xie, **Franklin Mingzhe Li**, Yafeng Niu, Mingming Fan
  - In Proceedings of the ACM Conference on Human Factors in Computing Systems (CHI), 2024.
- C14 Selenite: Scaffolding Online Sensemaking with Comprehensive Overviews Elicited from Large Language Models
  - Michael Xieyang Liu, Tongshuang Wu, Tianying Chen, **Franklin Mingzhe Li**, Aniket Kittur, Brad A Myers
  - In Proceedings of the ACM Conference on Human Factors in Computing Systems (CHI), 2024.
- C13 Embodied Exploration: Facilitating Remote Accessibility Assessment for Wheelchair Users with Virtual Reality
  - Siyou Pei, Alexander Chen, Chen Chen, **Franklin Mingzhe Li**, Megan Fozzard, Hao-Yun Chi, Nadir Weibel, Patrick Carrington, Yang Zhang
  - In Proceedings of the 25th International ACM SIGACCESS Conference on Computers and Accessibility (ASSETS), 2023.
- C12 The Robot in Our Path: Investigating the Perceptions of People with Motor Disabilities on Navigating Public Space Alongside Sidewalk Robots
  Howard Han, **Franklin Mingzhe Li**, Nikolas Martelaro, Daragh Byrne, Sarah E Fox
  - In Proceedings of the 25th International ACM SIGACCESS Conference on Computers and Accessibility (ASSETS), 2023.
- C11 Understanding Visual Arts Experiences of Blind People
  - **Franklin Mingzhe Li\***, Lotus Zhang\*, Maryam Bandukda, Abigale Stangl, Kristen Shinohara, Leah Findlater, Patrick Carrington (\*Equal contribution)
  - In Proceedings of the ACM Conference on Human Factors in Computing Systems (CHI), 2023.
- C10 Breaking the "Inescapable" Cycle of Pain: Supporting Wheelchair Users' Upper Extremity Health Awareness and Management with Tracking Technologies
  - Yunzhi Li, Franklin Mingzhe Li, Patrick Carrington
  - In Proceedings of the ACM Conference on Human Factors in Computing Systems (CHI), 2023.
- C9 Freedom to Choose: Understanding Input Modality Preferences of People with Upper-body Motor Impairments for Activities of Daily Living
  - Franklin Mingzhe Li, Michael Xieyang Liu, Yang Zhang, Patrick Carrington
  - In Proceedings of the 24th International ACM SIGACCESS Conference on Computers and Accessibility (ASSETS), 2022.
- C8 "It Feels Like Taking a Gamble": Exploring Perceptions, Practices, and Challenges of Using Makeup and Cosmetics for People with Visual Impairments
  - **Franklin Mingzhe Li\***, Francheska Spektor\*, Meng Xia\*, Mina Huh\*, Peter Cederberg, Yuqi Gong, Kristen Shinohara, and Patrick Carrington (\*Equal contribution)
  - In Proceedings of the ACM Conference on Human Factors in Computing Systems (CHI), 2022.
- C7 Non-Visual Cooking: Exploring Practices and Challenges of Meal Preparation by People with Visual Impairments
  - Franklin Mingzhe Li, Jamie Dorst, Peter Cederberg, Patrick Carrington
  - In Proceedings of the 23rd International ACM SIGACCESS Conference on Computers and Accessibility (ASSETS), 2021.
- C6 ThumbTrak: Recognizing Micro-finger Poses Using a Ring with Proximity Sensing
  - Wei Sun, **Franklin Mingzhe Li**, Congshu Huang, Zhenyu Lei, Benjamin Steeper, Songyun Tao, Feng Tian, Cheng Zhang
  - In Proceedings of the 23rd International Conference on Human-Computer Interaction with Mobile Devices and Services (MobileHCI), 2021.

- C5 "I Choose Assistive Devices That Save My Face" A Study on Perceptions of Accessibility and Assistive Technology Use Conducted in China
  - Franklin Mingzhe Li, Di Laura Chen, Mingming Fan, Khai N. Truong
  - In Proceedings of the ACM Conference on Human Factors in Computing Systems (CHI), 2021.
- C4 TeethTap: Recognizing Discrete Teeth Gestures using Motion and Acoustic Sensing on an Earpiece Wei Sun\*, **Franklin Mingzhe Li\***, Benjamin Steeper\*, Songlin Xu, Feng Tian, Cheng Zhang (\*Equal Contribution)
  - In Proceedings of the 26th International Conference on Intelligent User Interfaces (IUI), 2021.
- C3 Eyelid Gestures on Mobile Devices for People with Motor Impairments
  Mingming Fan\*, Zhen Li\*, **Franklin Mingzhe Li\*** (\*Equal Contribution)
  In Proceedings of the 22nd International ACM SIGACCESS Conference on Computers and Accessibility (ASSETS), 2020, **Best Artifact Award**.
- C2 BrailleSketch: A Gesture-based Text Input Method for People with Visual Impairments

  Franklin Mingzhe Li, Mingming Fan, Khai N. Truong

  In Proceedings of the 19th International ACM SIGACCESS Conference on Computers and Accessibility (ASSETS), 2017.
- C1 The Living Room: Exploring the Haunted and Paranormal to Transform Design and Interaction Michelle Annett, Matthew Lakier, **Franklin Mingzhe Li**, Daniel Wigdor, Tovi Grossman, George Fitzmaurice

  In Proceedings of the 2016 ACM Conference on Designing Interactive Systems (DIS), 2016.

## Professional Experiences

- May 2019 Research Intern at Apple, Mentored by Dr. Jeffrey P. Bigham, and Dr. Xiaoyi Zhang,
  - Sept 2019 Worked on the research in Al and Accessibility.
- May 2016 Analog Designer at AMD,
  - Aug 2017 Designed circuit test bench, Cadence layout & schematics, automating test bench, standard cell.
- May 2015 Research Intern at DGP Lab, Mentored by Dr. Daniel J. Wigdor, and Dr. Michelle Annett,
  - Aug 2015 Worked on the research in Human-Computer Interaction, and interaction techniques of multi-touch interfaces.

#### Research Directions and Methods

Human-Computer Interaction, Accessibility, Ubiquitous Computing, Quantitative and Qualitative Study, Participatory Design, Scenario-based Study.

## Awards, Grants, and Fellowship

- Oct 2022 Graduate Student Assembly/Provost Conference Funds, Carnegie Mellon University (\$750).
- Aug 2022 Google's Research Collabs (with Dr. Patrick Carrington and Dr. Shaun Kane), Google Inc. (\$80,000 Plus \$20,000 in Google Cloud).
- Mar 2022 Graduate Student Assembly/Provost Conference Funds, Carnegie Mellon University (\$750).
- Apr 2021 **Postgraduate Scholarship-Doctoral**, The Natural Sciences and Engineering Research Council of Canada (NSERC) (\$63,000).
- Jan 2021 **Inclusive Design Challenge Award (Co-applicant)**, US Department of Transportation (\$300,000).
- Oct 2020 Best Artifact Award, ASSETS 2020.
- Sept 2018 Faculty of Arts And Science Tuition Fellowship, University of Toronto (\$18,558).
- Nov 2018 Faculty of Arts And Science Program-Level Fellowship, University of Toronto (\$1,000).
- Aug 2015 UTRECS Scholarship, University of Toronto (\$6,000).

## Community Services

**Organizing Committee**, Publication Chair (CHI 2025), Accessibility Chair (CHI 2024, CSCW 2023, HCOMP 2023, C&C 2023, C&C 2022, C&C 2021), Inclusion and Broadening Participation Chair (Ubicomp 2024), Student Volunteer Chair (ASSETS 2022).

Program Committee, ASSETS 2024, CHI 2024, Chinese-CHI 2021, CHI 2020 LBW.

Reviewer, IMWUT 2024, MobileHCI 2024, DIS 2024, CHI 2024, ASSETS 2023, CHI 2023, TACCESS 2022, IMWUT 2023, UIST 2023, TACCESS 2022, ISS 2022, CHI 2022, Chinese-CHI 2021, ISS 2021, IDC 2021, UIST 2021, CSCW 2021, CHI 2021, EICS PACM 2021, UIST 2020, IJHCS, CHI 2020, CHI 2020 Late Breaking Works, CHI 2019 Late Breaking Works.

Student Volunteer, ASSETS 2020.

- Mar 2022 Co-PhD Lead of Open House, Carnegie Mellon University.
- Jan 2022 **REU Admission Committee**, Carnegie Mellon University.
- Dec 2018 Human-Computer Interaction Meeting Organizer,
- May 2019 University of Toronto.

## Teaching Experiences & Invited Talks

- Mar 2024 Invited Talk: Building Usable Systems for People with Disabilities in Physical Activities, University of Rochester, Invited by Dr. Yukang Yan.
- Mar 2024 **Guest Lecture**,

  Designing Human-Centered Software, Carnegie Mellon University,
  Invited by Dr. Aaron Steinfeld.
- Feb 2024 **Guest Lecture**,

  Designing Human-Centered Software, Carnegie Mellon University,
  Invited by Dr. Sherry Tongshuang Wu.
- Oct 2023 Invited Talk: Building Usable Systems for People with Disabilities in Physical Activities, University of Notre Dame, Invited by Dr. Toby Jia-jun Li.
- Oct 2023 **Guest Lecture**,

  Designing Human-Centered Software, Carnegie Mellon University,
  Invited by Dr. Aaron Steinfeld and Dr. Sherry Tongshuang Wu.
- Jan 2023 **Teaching Assistant**,
- May 2023 Designing Human-Centered Software, Carnegie Mellon University.
- Mar 2023 Invited Talk: Leveraging AI for Accessibility in Physical Space,

  APEX Lab, The Hong Kong University of Science and Technology (HKUST),
  Invited by Dr. Mingming Fan.
- Feb 2023 **Invited Talk: Leveraging AI for Accessibility in Physical Space**, *DGP Lab, University of Toronto*.
- Aug 2022 **Teaching Assistant**,
- Dec 2022 User-Centered Research and Evaluation, Carnegie Mellon University.
- Jan 2019 **Teaching Assistant**,
- April 2019 CSC258H1S: Computer Organization, University of Toronto.
- Sept 2018 Teaching Assistant,
  - Dec 2018 CSC258H1F: Computer Organization, University of Toronto.

## Patent, Media Coverage and Featuring

Jul 2022 The Magazine of CMU's School of Computer Science: Accessibility Enables Equality.

- Jan 2022 **Communications of the ACM:** Eyelid gestures for people with motor impairments.
- Aug 2021 **US Patent:** On-the-fly calibration for improved on-device eye tracking.
- May 2021 IEEE Spectrum: The Next Frontier for Gesture Control is Teeth.
- Jan 2021 **Mobility21:** Mobility21 Researchers Win US Department of Transportation Inclusive Design Challenge Award.
- Sept 2019 New Scientist: Where have I left my wallet? This smart camera can remind you.

### Mentorship

- Jan 2024 Kaitlyn Ng, Undergraduate Student at Carnegie Mellon University.
- May 2023 Howard Han, Master Student at Carnegie Mellon University.
- Sept 2022 Ashley Wang, Master Student at Carnegie Mellon University.
- May 2022 Rachel Sadeh, REU Student at Carnegie Mellon University.
- Oct 2021 Mina Huh, Accessibility Research Assistant at KAIST.
- Jun 2021 Yuqi Gong, Undergraduate Student at Carnegie Mellon University.
- Mar 2021 Jamie Dorst, Undergraduate Student at Carnegie Mellon University.
- Mar 2021 Peter Cederberg, Master Student at Carnegie Mellon University.

#### Personal Interests

Cooking, Soccer, Hiking, Badminton, Swimming.